



Smithsonian Institution

CELEBRATING THE GREAT INKA ROAD EL GRAN CAMINO INKA CELEBRANDO

National Museum of the American Indian

Cultural Performances/Espectáculos Culturales

Hourly in the Potomac Atrium-Level 1

Bolivian Music and Dance
Tinkus Llajtamanta and Tradiciones Bolivianas

Peruvian and Equadorian Music and Dance
Inca Wayra, Asociacion Cultural "Samay", and
Tradiciones Huamanange

Peruvian Music and Dance
Club Libertad de Washington DC

Scheduled Hands-on Activities/Actividades

11:00 a.m. – 12:00 p.m. and 2:00 p.m. – 3:00 p.m.
Hauyruru Seeds Children's Workshop with Evelyn Brooks
imagiNATIONS Activity Center-Level 3
Tickets are required and first come, first served.
See the imagiNATIONS Activity Center staff for tickets.
Program subject to change. For ages 5 and up.

On-going Hands-on Activities/Manualidades

Make your own Andean Pendant
Smithsonian Staff and Volunteers

Make your own Clay LLama
Maria del Carmen Cossu

Create your own Andean Panpipes
Maria del Carmen Cossu

On-going Demonstrations/Demostraciones

Traditional Peruvian Weaving
Hilda Roque Perez and Antonia Callanaupa Alvarez
Center for Traditional Textiles of Cusco

Andean Musical Instruments
Pipo Samtillan

Tinkus headress
Ricardo Ponce

On-going *iDescubra!* Meet the Science Expert/ Actividades Científicas

Hands-on-Inka Q'eswashaka Suspension Bridge

United States Patent and Trademark Office (USPTO)

Inka Skies, a Portable Planetarium Show
Steven F. Udvar Hazy Center-National Air and Space
Museum
Carol Simon, Wayne Kriynovich, and Tony Ceruso
Rasmuson Theater-Level 1

This *iDescubra!* Meet the Science Expert program
collaboration is made possible through program
support provided by Telemundo and the Learning
is Succeeding/Aprender es Triunfar Initiative.
To learn more about our partner's educational
resources please visit
www.learningissucceeding.com or
www.aprenderestriunfar.com

This bilingual, museum-
wide family day, in which
you can travel through Inka
communities, includes
Andean music and dance, a
"pop-up planetarium", and
many hands-on activities.

Hosts: The Smithsonian
National Museum of
the American Indian,
the Smithsonian Center
for Learning and
Digital Access, and the
Smithsonian Latino Center.

Busque a los voluntarios bilingües.

#InkaRoad, #SLC*iDescubra*, #HHM



Cusco Challenge

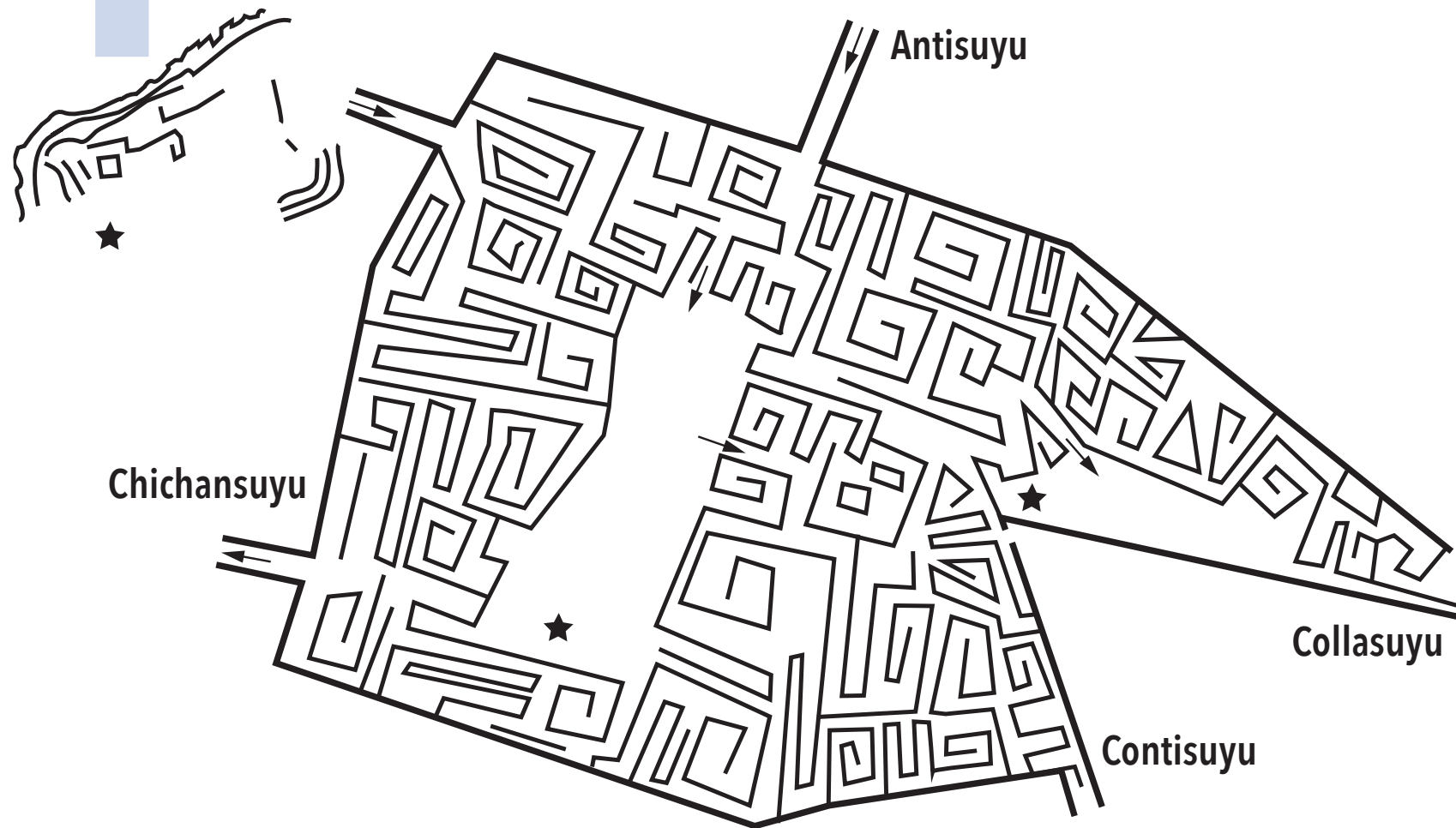
El Laberinto de Cusco

Directions:

Use 'The Great Inka Road: Engineering an Empire' exhibition to identify the names of the three iconic locations in Cusco. Then, use different colored pencils or crayons to solve the Cusco maze.

Direcciones:

Utilice la exposición 'El Gran Camino Inka: Construyendo un Imperio' para identificar los nombres de los tres lugares icónicos de Cusco. Después, utilice diferentes colores de lápices o crayones para resolver el laberinto de Cusco.



I. Locate and Define

- Hawakapata: the main plaza in Cusco dedicated to the Inka creator god, Tiqzi Wiracocha.
- Qorikancha: located in Hurin, this was the Inka temple of the sun.
- Sasaywaman: located in Hanan, this temple is dedicated to Inti, father sun.

II. Maze Challenge

Red: Beginning in Sasaywaman, travel to Hawkapata.
Blue: Beginning in Hawkapata, travel to Qorikancha.
Green: Beginning in Antisuyu, travel to Chichansuyu.

Does this look familiar?

Cusco was built in the shape of a puma, symbolizing the power of the Earth.

¿Parece esto familiar?

Cusco fue construida en la forma de un puma, que simbolizando el poder de la Tierra.

Did You Know?

Cusco, the holy Inka city, represented the physical, political, and spiritual center of the Inka Universe.

¿Sabías Que?

Cusco, la ciudad sagrada de los Inka, representaba el centro físico, político, y espiritual del Universo Inka.

I. Localice e Identifique

- Hawakapata: la plaza principal de Cusco dedicada al Inka dios de creación, Tiqzi Wiracocha.
- Qorikancha: situado en Hurin, este era el templo Inka del sol.
- Sasaywaman: ubicado en Hanan, este templo está dedicado a Inti, el padre sol.

II. Prueba del Laberinto

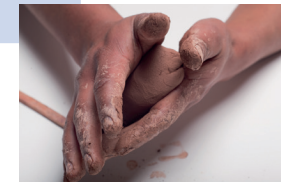
Rojo: Comenzando en Sasaywaman, viajen a Hawkapata.
Azul: Comenzando en Hawkapata, viajen a Qorikancha.
Verde: Comenzando en Antisuyu, viajen a Chichansuyu.

Clay Llamas

Las Llamas de Arcilla

Step 1: Wedge or knead the clay with the palms of your hands.

Paso 1: Amasa la arcilla con la palma de tu mano.



Step 3: Use your fingers to smooth the surface.

Paso 3: Usa tus dedos para alisar la superficie.



Step 2: Start shaping your animal.

Paso 2: Empieza a crear la forma de tu animal.



Step 4: Make the ears, tail, and other details.

Paso 4: Forma las orejas, la cola, y otros detalles.



The Andean Region and its Music:

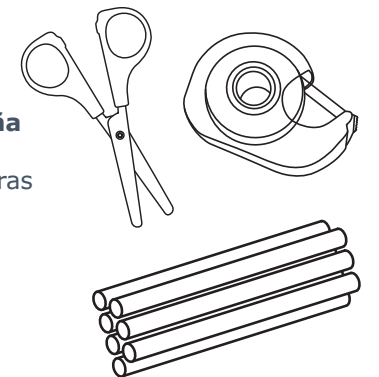
La region Andina y su Música:

Make your Own Panpipe:

Materials:
7 drinking straws (wider is better)
2 strips of adhesive tape (wider is better)
Scissors
Ruler

Haga su Propia Zampoña

Materiales:
7 pajillas de beber (mientras más anchas, mejor)
2 tiras de cinta adhesiva (mientras más anchas, mejor)
Tijeras
Regla



Instructions:

Using a ruler, line up the seven straws ½ inch (1.3cm) apart. Cover them in the middle with adhesive tape (back and front). Cut each straw shorter than the one before at even intervals so that each straw produces a unique sound like a panpipe or zampoña.

You have made a panpipe. Now play your instrument! Blow air gently across the top of each straw to hear the different sounds.

Instrucciones:

Usando la regla, alinee las 7 pajillas de beber con ½ pulgada (1.3cm) de separación entre cada una. Cubre las pajillas en el medio con la cinta adhesiva (de atrás y adelante). Corete la punta de cada pajilla más corta que la anterior en intervalos iguales para que cada pajilla produzca un sonido único como una zampoña.

Ha hecho una zampoña. ¡Ahora toque su instrumento! Sople aire por arriba de cada pajilla de beber para escuchar los diferentes sonidos.

